Session 13

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1 Inside head tag

meta tag takes: name & content keywords 1 | <meta name="keywords" content="HTML, CSS, JavaScript"> author 1 | <meta name="author" content="John Doe"> description 1 | <meta name="description" content="Free Web tutorials"> viewport (responsive design) 1 | <meta name="viewport" content="width=device-width, initial-scale=1.0"> Content-Type 1 | <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"> important for SEO Link icon 1 | <link rel="icon" href="favicon.ico"> .ico is preferred. There is sites to convert .png to .ico.

Character encoding

```
1 <meta charset="UTF-8">
```

OR:

```
1 <meta http-equiv="Content-Type" content="text/html; charset=UTF-8">
```

html lang

1 <html lang="en">

Before <html>

<!DOCTYPE> declaration

1 <! DOCTYPE html>

Means the document is an HTML5 document.

It enforces some rules on the document CSS like:

- case-sensitive selectors
- having to write **px** after a number
- images inside a div with a border there will be a very small gap between the image and the border since the image is a replaced element and to fix this you can set the image to display: block;

2 Other

 $\mathbf{svg} \ \mathrm{tag}$

It can be used to create shapes and images.

circle is the shape, cx and cy are the center of the circle, r is the radius, stroke is the color of the border, stroke-width is the width of the border, fill is the color of the inside of the circle.

- form-control and gy-2 classes
- btn-outline-warning

svg and another section with the same color to make it look like better

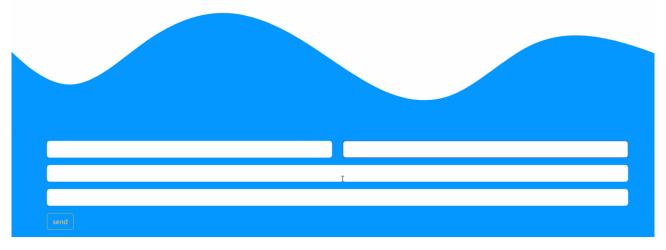


Figure 1: 1713722502526

In this image the waves above appear to be a part of the form however they are not, but since they have the same color they look like they are.

max-width and min-width

Download fonts from google fonts and create a folder for them in the project. Then move the downloaded font file (.ttf, .woff, .woff2, .eot) to the fonts folder.

Then use the **@font-face** rule to use them. **font-family** is the name of the font. **src** is the path to the font.

```
1 @font-face {
2  font-family: 'Roboto';
3  src: url('fonts/Roboto-Regular.ttf');
4 }
```

You can have multiple **src** to support different browsers.

```
1 @font-face {
2  font-family: 'Roboto';
3  src: url('fonts/Roboto-Regular.ttf') format('truetype'),
4      url('fonts/Roboto-Regular.woff') format('woff');
5 }
```

Then use the font-family in the CSS.

You can have more than one font with the same name and the browser will use the one that is needed.

for example:

fonts with the same name and different weights.

```
1 @font-face {
2  font-family: 'Roboto';
3  src: url('fonts/Roboto-Regular.ttf');
4 }
```

Other

```
5
6 @font-face {
7 font-family: 'Roboto';
8 src: url('fonts/Roboto-Bold.ttf');
9 }
```

So using:

```
1 font-family: 'Roboto';
2 font-weight: bold;
```

will use the bold font.

while using:

1 font-family: 'Roboto'; 2 font-weight: normal;

will use the regular font.

Importing font awesome javascript file will make the icons appear as svg. You can see that in dev tools.

navbar-expand-lg is used to make the navbar responsive and expand when the screen is large.

In html 5 you can make a tag with any name and it will be valid and it will have inline display by default.

You can also create your own attributes in the form data-*. Then you can select it in the CSS using [data-*].

Bootstrap has its own tags like data-toggle and data-target to make the navbar work.

Slider exercise

cards exercise

tabs part of the exercise

- Alert
- Accordion
- Badge
- Breadcrumb

And many Other Components

popper.min.js and bootstrap.min.js are merged in bootstrap.bundle.min.js